

ABSTRACT

A sensor is disposed in proximity to the gaming table. The sensor is adapted to sense an occurrence of an event on a surface of the gaming table and to output a change-of-state signal. The video camera or video cameras that are disposed in proximity to the gaming table are configured and positioned to be activated to collect the video information relating to activities on the gaming table, and circuitry is adapted to detect the change-of-state signal from the sensor. The circuitry further is adapted to activate the video camera or video cameras to automatically collect the video information upon the detection by the circuitry of the change-of-state signal from the sensor.